



Analogue Countdown Timer 01

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Web: <http://www.flashtory.com>

Email: support@flashtory.com

Support Forum : <http://forum.flashtory.com/analogue-countdown-timer/>

The analogue countdown timer counts down the remaining time from a preset date and the user's system time, the countdown time was designed to be used embedded in html or standalone, the component is highly customizable directly from the xml.

In order to use analogue countdown timer into project you must first copy the folders you find in the source folder (caurina and flashtory) into the folder where your project is saved and inside the .fla file. Don't forget to copy the contents of the library (Fonts, Sounds and the visualAid movieclip) into your own new project, then go to the publishing settings and in the flash tab make sure that "Local playback security" is set to access local files, after that just drag and drop the visualAid movieclip from the library into the stage. This is an empty movieclip and its position represents the upper left corner of the countdown timer.

In order to change the font, open the file In Flash, open the Library, right click on the embedded font symbol, choose Properties and select another font from the drop-down box.

1 – Folders in the downloaded Pack

Source Pack

1-Source – Location where the Flash Sourcefiles (.fla .as) are found

2-Deploy – Location where the compiled .swf and auxiliary files (xml, html) are found

3- PSD – Photoshop .psd file with the files design

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2 – The XML File

Settings:

counterBackgroundColor = "0x262626" – the background color of the countdown timer
labelBackgroundColor= "0x000000" – the color of the label, found just under the countdown time
labelTextColor = "0x3f3f3f" – the color of the text on the label
counterShadowsColor = "0x000000" – the color of the shadow gradients on the top and bottom of the timer
counterHighlightColor = "0xfffff" – the color of the highlights in the middle of the timer
grillColor = "0x575757" – the color of the grill
grillGradientColorTop = "0x3f3f3f" – the color of the gradient on the top of the grill
grillGradientColorMiddle = "0xfffff" - the color of the gradient on the middle of the grill
grillGradientColorBottom = "0x3f3f3f" - the color of the gradient on the bottom of the grill
counterTextColor = "0xfffff" – the color of the dials on the counter
transitionType = "linear" – the dials transition type
transitionTime = "0.2" – the time of the transition, don't use values much bigger than this
isCounterButton = "0" – active as a button even if the time hasn't elapsed (0 = false, 1 = true)
finishCounterText = "FINISH!" – the text shown after the time has elapsed
URL = "<http://www.flashtory.com>" – this url will be called then the countdown timer is clicked
target = "_self" – the target of the url
clickVolume = "1" - the volume of the "click" sound of the dials, 0 = mute, 1= max value.

ToDate

year = "2009" (keep in mind that the countdown timer has only 3 day dials, 999 days)
month = "10"
day = "11"
hours = "18"
minutes = "23"
seconds = "59"
GMT = "0"

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Here you set the time for the countdown of the timer. The GMT adds or subtracts the amount of hours specified in the GMT from the system time, it's users with other time zones. But in most cases it's going to be 0;

We hope you enjoy this file from FlashTory.com



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